**Daffodil International University**

**Submitted by**

**Md Rohed 163-35-163**

**Rifat Hossain 163-35-161**

**Title : Flappy Bird**

**Technology: Java**

**Abstract**

Flappy bird is a game in which a player controls a bird’s flight height to avoid obstacles. Pressing on the button for a longer period of time allows the bird to fly higher, while letting go causes the bird to fly lower.

**Objective**

This game aims to change the way people think of traditional flappy bird game.

The major objectives of this project are: